

Amendments to the Claims:

This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

Claims 1 to 32 (cancelled).

Claim 33 (new): A gaming device comprising:

at least one display device;

at least one input device;

at least one processor; and

at least one memory device which stores a plurality of instructions, which when executed by the at least one processor, cause the at least one processor to operate with the at least one display device and the at least one input device, for each play of the game, to:

(a) generate and display at least one of a plurality of award values, at least one of the award values having at least one of a plurality of characteristics, wherein at least two of said plurality of characteristics are associated with each other;

(b) generate and display at least one of a plurality of modifier values, at least one of the modifier values having at least one of the plurality of characteristics;

(c) determine and provide an award, said award determined based on said at least one generated award value modified by said at least one generated modifier value; and

(d) determine and provide an additional award if any characteristic of the generated award value and any characteristic of the generated modifier value are associated with each other.

Claim 34 (new): The gaming device of Claim 33, wherein the display device includes at least one wheel, wherein at least one of the plurality of award values or at least one of the plurality of modifier values is displayed by said wheel.

Claim 35 (new): The gaming device of Claim 33, wherein the display device includes a plurality of concentric wheels, and at least one of the generated award values is displayed by one of the concentric wheels and at least one of the generated modifier values is displayed by another of said concentric wheels.

Claim 36 (new): The gaming device of Claim 33, wherein the plurality of instructions, when executed by the at least one processor, cause the at least one processor to display a plurality of selections, wherein at least one of the plurality of award values or at least one of the plurality of modifier values are associated with the selections.

Claim 37 (new): The gaming device of Claim 36, wherein the selections are player selectable.

Claim 38 (new): The gaming device of Claim 33, wherein the plurality of characteristics includes a plurality of different characteristics, at least one of the award values has at least one of said different characteristics, and at least one of the modifier values has at least one of said different characteristics.

Claim 39 (new): The gaming device of Claim 33, wherein each of the plurality of award values has a designated one of the characteristics.

Claim 40 (new): The gaming device of Claim 39, wherein each of the plurality of modifier values has the designated one of the characteristics.

Claim 41 (new): The gaming device of Claim 33, wherein each of the modifier values has a designated one of the characteristics.

Claim 42 (new): The gaming device of Claim 33, wherein the modifier values each include a multiplier.

Claim 43 (new): The gaming device of Claim 33, wherein the plurality of instructions, when executed by the at least one processor, cause the at least one processor to enable a player to accept or reject the determined award.

Claim 44 (new): The gaming device of Claim 33, wherein the additional award includes at least one of the group consisting of: a zero value award, an award of at least one credit, an additional modifier, at least one free game, and at least one free spin.

Claim 45 (new): A gaming device comprising:

at least one display device;

at least one input device;

at least one processor; and

at least one memory device which stores a plurality of instructions, which when executed by the at least one processor, cause the at least one processor to operate with the at least one display device and the at least one input device, for each play of the game, to:

(a) generate and display at least one of a plurality of first values on one of a plurality of concentric wheels, at least one of the first values having at least one of a plurality of characteristics, wherein at least two of said plurality of characteristics are associated with each other;

(b) generate and display at least one of a plurality of second values on another one of said concentric wheels, at least one of the second values having at least one of the plurality of characteristics;

(c) determine and provide an award, said award determined based on said at least one generated first value modified by said at least one generated second value; and

(d) determine and provide an additional award if any characteristic of the generated first value and any characteristic of the generated second value are associated with each other.

Claim 46 (new): The gaming device of Claim 45, wherein the plurality of characteristics includes a plurality of different characteristics, at least one of the first values has at least one of said different characteristics, and at least one of the second values has at least one of said different characteristics.

Claim 47 (new): The gaming device of Claim 45, wherein each of the plurality of first values has a designated one of the characteristics.

Claim 48 (new): The gaming device of Claim 47, wherein each of the plurality of second values has the designated one of the characteristics.

Claim 49 (new): The gaming device of Claim 45, wherein each of the plurality of second values has a designated one of the characteristics.

Claim 50 (new): The gaming device of Claim 45, wherein the plurality of instructions, when executed by the at least one processor, cause the at least one processor to enable a player to accept or reject the determined award.

Claim 51 (new): The gaming device of Claim 45, wherein the additional award includes at least one of the group consisting of: a zero value award, an award of at least one credit, an additional modifier, at least one free game, and at least one free spin.

Claim 52 (new): A gaming device comprising:

at least one display device;

at least one input device;

at least one processor; and

at least one memory device which stores a plurality of instructions, which when executed by the at least one processor, cause the at least one processor to operate with the at least one display device and the at least one input device, for each play of the game, to:

(a) generate and display at least one of a plurality of first outcomes on one of a plurality of concentric wheels, at least one of the first outcomes having at least one of a plurality of characteristics, wherein at least two of said plurality of characteristics are associated with each other;

(b) generate and display at least one of a plurality of second outcomes on another one of said concentric wheels, at least one of the second outcomes having at least one of the plurality of characteristics;

(c) determine and provide an award, said award determined based on said at least one generated first outcome modified by said at least one generated second outcome; and

(d) determine and provide an additional award if any characteristic of the generated first outcome and any characteristic of the generated second outcome are associated with each other.

Claim 53 (new): The gaming device of Claim 52, wherein the plurality of instructions, when executed by the at least one processor, cause the at least one processor to generate an additional one of said characteristics, wherein said additional award is increased if said additional characteristic is associated with any of: (a) any characteristic of the generated first outcome, and (b) any characteristic of the generated second outcome.

Claim 54 (new): A method of operating a gaming device having a game operable upon a wager, for each play of the game, said method comprising:

- (a) displaying a plurality of concentric wheels;
- (b) displaying a plurality of first values on one of the wheels, at least one of the first values having at least one of a plurality of characteristics, wherein at least two of said plurality of characteristics are associated with each other;
- (c) displaying a plurality of second values on another one of said wheels, at least one of the second values having at least one of the characteristics;
- (d) displaying an indication of one of the first values;
- (e) displaying an indication of one of the second values;
- (f) determining and providing a player an award, said award determined based on the indicated first value modified by the indicated second value; and
- (g) determining and providing the player an additional award if the characteristic of the indicated first value and the characteristic of the indicated second value are associated with each other.

Claim 55 (new): The method of Claim 54, which includes displaying any characteristic of each of the first values and displaying any characteristic of each of the second values.

Claim 56 (new): The method of Claim 54, which includes enabling the player to accept or reject the determined award.